The Courts

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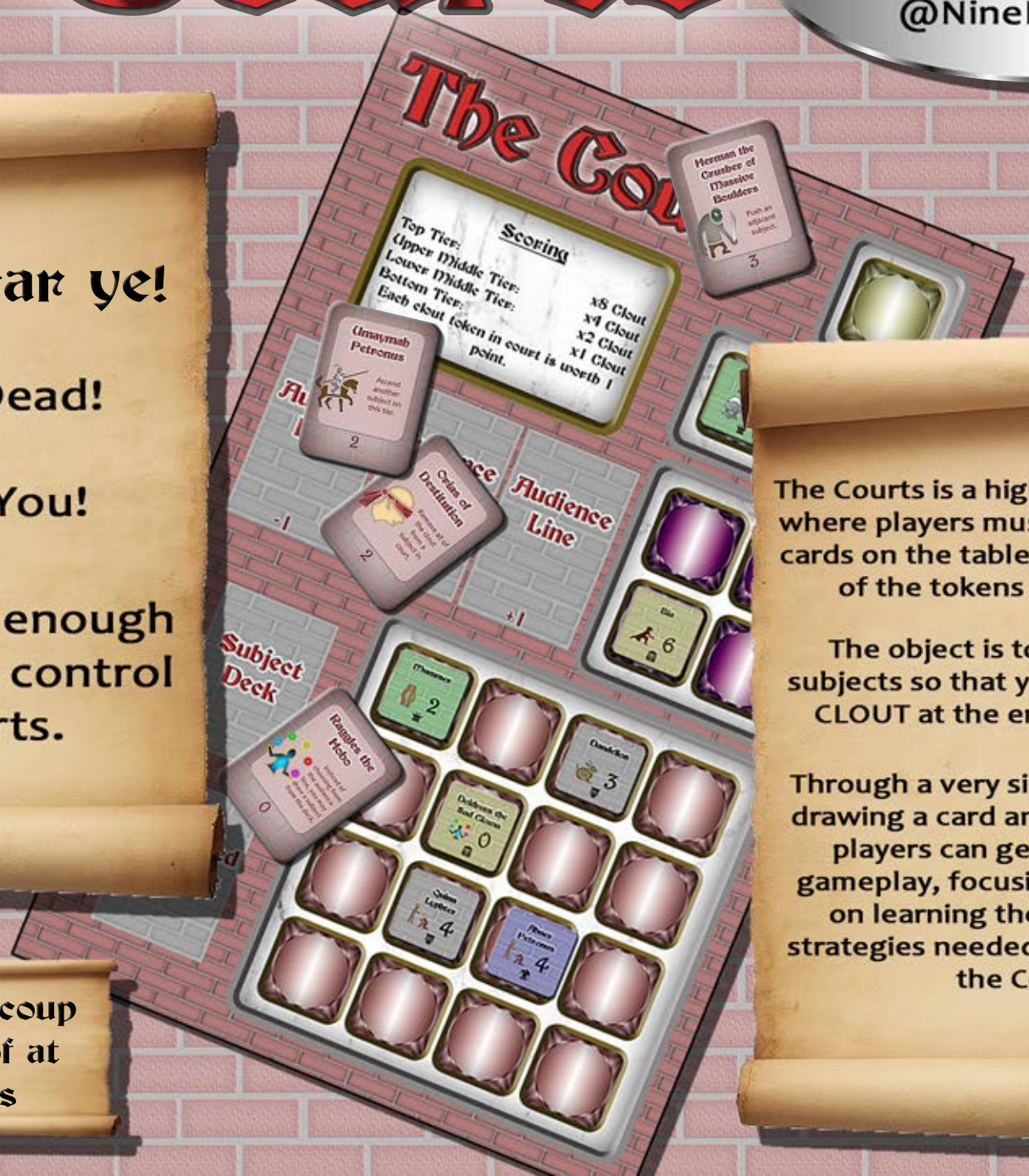
Hear ye! Hear ye!

The King is Dead!

Long Live...You!

IF you can rally enough support to take control of the Courts.



The Courts is a highly strategic game where players must be aware of the cards on the table and the positions of the tokens on the board.

The object is to position your subjects so that you have the most CLOUT at the end of the game.

Through a very simple mechanic of drawing a card and placing tokens, players can get right into the gameplay, focusing their energies on learning the cards and the strategies needed to win control of the Courts.

A 30-40 minute coup for 2-4 nobles of at least 13 years